

Mathematics

Count in multiples of twos, fives and tens.

Solve one step problems involving multiplication and division.

Recognise, find and name a half and a quarter as a part of an object, shape or quantity.

Compare, describe and solve practical problems.

Music

Listen to and rehearse new rhythms.

Learn the new song 'Your Imagination' and compose a new verse.

English

Learn the 'Bog baby' story and retell/ sequence the story.

Write character profiles of different 'bog babies'.

Innovate the 'Bog baby' story about visiting another environment.

Create own creature and label/write captions/ write fact file/report.

Write a report on Bog babies.

Science

Identify and group animals into: mammals, birds, reptiles, amphibians and fish.

Name animals as herbivores, carnivores and omnivores.

Geography

Locate the countries of different groups of animals.

Local village walk.

Computing

Understand and follow basic algorithms, create and debug simple programs.

Predict the behavior of simple programs.

Whiskers, Paws and Claws Year 1

D&T / Art

Learn what sculpture is and the materials that can be used.

Design and sculpt an animal using clay.

Learn to thread a needle, sew a running stitch, and cut a template.

Physical Education

Athletics.

Religious Education

Learn the important Hindu values.

History

Research the RSPCA and their impact on the welfare of animals.

The life and work of St. Francis of Assisi.

PSHCE

How to look after and care for a pet.

What a pet needs to stay happy and healthy.